

**T H E
L A S T
G R O T
E S K ?**

'ZINE no. 95

I remember getting excited
**THE WAY
KIDS DO.** seeing
designers break the rules. I'm sure it
was one of those disruptive events that
hold the promise of making our own,
overthrowing the status quo. I was trying
to learn **the rules
of
commercial
art** by watching: how to spec type,
how to design with a grid, principles of
layout and print production. How to use a
stat camera. **punk rock**

**and comic
books** had a strong
influence on my developing graphic
sensibilities and as an early
adept of the MacIntosh computer
as a graphic production tool. **I
was already
a disruptor** and
on-the-job training is always the
way. What they teach in school is,
ideally, how to leapfrog.
**kids are still
doing it.** and some of
it I can copy and learn from!

**DON'T
BEE
T
THE
FARM**

SLICE

GROTESQUE

AGP