

what's typewriter art?
using the mechanical
production of glyphs
to create visual
images. the text was
often superfluous
it became a problem
solving exercise, a
practice of creatively
employing a constrained
set of elements
and overcoming the
mechanical aspects of
the machine. how could
one pervert the designs
of the makers? many
examples did not even
use of numerals or
dia letters. concrete
poetry was a different
thing maybe where the
language was important.

'zme72'zme72'zme72

though
at times very
a very minimal
amount of language,
the visual component
of the poem perhaps
dictated by the message
of the words or playing
off of the meaning. I don't
have a thorough knowledge
of the form but that seems
to be the case according to
the examples I have seen.
both are interesting as
creative endeavors and
cleverness why is it fun to
work within a system of
constraint? the appeal is in
understanding the rules
of a closed system and
the opportunity to
solve a problem
and possibly
surprise

oneself with
the solution.
and there are
usually many
possible non-trivial
outcomes that might
be achieved with
sufficient mastery of
the fact that a simple
set of rules and practices
that with the possibility of
an inspired outcome. It is
a practice that seems
to be you didn't do it
first? does several
of constraints more
likely? There is
appeal in that
as well. makes
that

it more likely that
the true solutions will
be quickly completed,
that one can get on
to the hard problems
without wasting a lot of
time. Perhaps one could
quickly survey the field
and encompass what has
already been done, and
acquire the techniques
and vocabulary. I admire
simplicity of means and
a typewriter is a
complicated thing though
once widely available.
trying to do the same
thing with a computer
application requires
one to impose artificial
constraints. hmm. -mc

SET IN A BRUSH TYPE